



Kade Markoux

Founder · Professional 3D Artist & Blender/Unreal Developer

Industry 3D artist and technical creator specializing in low-poly, game-ready asset production, with a decade-plus track record (est. 2013). Producing Blender & Unreal Engine tutorials and AI-tool deep dives alongside 30+ commercial asset packs and CC0Tree, a free, weekly-updated CC0 asset library that funds new releases through its audience.

442

YouTube Subscribers

30+

Asset Packs Published

100+

Flagship Pack Sales

2013

Studio Founded

CONTENT & AUDIENCE

Content

- Blender & Unreal Engine tutorials
- AI 3D-tool reviews & deep dives
- Devlogs and asset-pack showcases

Audience

- Indie developers & hobbyist devs
- 3D artists working in Blender / UE
- Viewers already evaluating 3D tools

PAST BRAND COLLABORATIONS

QuickMagic AI

Meshy

YVO

EasyVFX

NablaMind

Polygon Dash

RATE CARD

Dedicated Video

\$200–350

Full standalone video · scope-dependent

Integrated Segment

\$100–175

Featured mention within a video

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youtube.com/@SkywolfGameStudios · skywolfgamestudios.itch.io · skywolfgamestudios.github.io

Also on X / Twitter (@SkyWolfGameStds, 681 followers) and LinkedIn (1,114 followers)